| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | **Class** | [**Use**](http://docs.google.com/class-use/DragGestureListener.html) | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| [**PREV CLASS**](http://docs.google.com/java/awt/dnd/DragGestureEvent.html)   [**NEXT CLASS**](http://docs.google.com/java/awt/dnd/DragGestureRecognizer.html) | [**FRAMES**](http://docs.google.com/index.html?java/awt/dnd/DragGestureListener.html)    [**NO FRAMES**](http://docs.google.com/DragGestureListener.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |
| SUMMARY: NESTED | FIELD | CONSTR | [METHOD](#3znysh7) | DETAIL: FIELD | CONSTR | [METHOD](#2et92p0) |

## **java.awt.dnd**

Interface DragGestureListener

**All Superinterfaces:** [EventListener](http://docs.google.com/java/util/EventListener.html)

public interface **DragGestureListener**extends [EventListener](http://docs.google.com/java/util/EventListener.html)

This interface is sourced from a DragGestureRecognizer and is invoked when an object of that (sub)class detects a drag initiating gesture.

The implementor of this interface is responsible for starting the drag as a result of receiving such notification.

**See Also:**[DragGestureRecognizer](http://docs.google.com/java/awt/dnd/DragGestureRecognizer.html), [DragGestureEvent](http://docs.google.com/java/awt/dnd/DragGestureEvent.html), [DragSource](http://docs.google.com/java/awt/dnd/DragSource.html)

| **Method Summary** | |
| --- | --- |
| void | [**dragGestureRecognized**](http://docs.google.com/java/awt/dnd/DragGestureListener.html#dragGestureRecognized(java.awt.dnd.DragGestureEvent))([DragGestureEvent](http://docs.google.com/java/awt/dnd/DragGestureEvent.html) dge)            A DragGestureRecognizer has detected a platform-dependent drag initiating gesture and is notifying this listener in order for it to initiate the action for the user. |

| **Method Detail** |
| --- |

### dragGestureRecognized

void **dragGestureRecognized**([DragGestureEvent](http://docs.google.com/java/awt/dnd/DragGestureEvent.html) dge)

A DragGestureRecognizer has detected a platform-dependent drag initiating gesture and is notifying this listener in order for it to initiate the action for the user.

**Parameters:**dge - the DragGestureEvent describing the gesture that has just occurred

| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | **Class** | [**Use**](http://docs.google.com/class-use/DragGestureListener.html) | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| [**PREV CLASS**](http://docs.google.com/java/awt/dnd/DragGestureEvent.html)   [**NEXT CLASS**](http://docs.google.com/java/awt/dnd/DragGestureRecognizer.html) | [**FRAMES**](http://docs.google.com/index.html?java/awt/dnd/DragGestureListener.html)    [**NO FRAMES**](http://docs.google.com/DragGestureListener.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |
| SUMMARY: NESTED | FIELD | CONSTR | [METHOD](#3znysh7) | DETAIL: FIELD | CONSTR | [METHOD](#2et92p0) |

[Submit a bug or feature](http://bugs.sun.com/services/bugreport/index.jsp)

For further API reference and developer documentation, see [Java SE Developer Documentation](http://docs.google.com/webnotes/devdocs-vs-specs.html). That documentation contains more detailed, developer-targeted descriptions, with conceptual overviews, definitions of terms, workarounds, and working code examples.

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